# Hypercinema: Sound Design / Collage

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#### **Presentation Notes:**

## [Olivia]: New Sounds for Pre-Existing System / Possible Installation

We wanted to play with Haley Shaw's concept of working 'left of center' by replacing the spatial sounds that you would expect to hear in a location with **new sounds** that either

- Sound similar
- Are created by a similar process or motion

## [Niki]: Bathroom Installation

**Process:** The user will explore the installation while moving through the motions of their morning/nightly routine.

**Objective:** Investigating how expected/unexpected spacial noise can change the user's experience in said space

## \*\*\*\*\* Play Video \*\*\*\*\*

### **[Vedang]:** Potential Reflection Questions for Users:

- Were some sounds noticeably different vs. interchangeable?
- Did this throw off your routine?
- Did you find yourself paying more or less attention to noise than you normally would?
- Could you tell where the replacement sounds came from?

#### [Justin]: All of the replacement sounds came from the Kitchen

- Ventilation: Inside of the fridge
- Toilet: Deep fryShower Curtain:
- Shower: Pan Searing/Frying
- Sink: Stove Knob + Flame
- Brushing Teeth: Sponge Scrubbing

#### Thank you! Any Questions?